Making a bid

When it is your turn to bid or play, your name is highlighted in yellow

To bid, simply click the bidding card. If you are using one click mode, the bid will be made and will appear in front of you, just as when you bid in face-to-face bridge.

If you are using two taps mode, the bidding card is selected, and all the other bidding cards disappear. If the bid you wanted is shown, click it again to confirm the bid; if you had clicked the wrong bid, click somewhere else on the table to bring the bidding box back.

Alerts and explanations

The standard way of alerting in RealBridge is as in face-to-face bridge. When your partner makes a conventional bid, you click your alert card. The Alert card will briefly be displayed against partner's bid. Partner's bidding card will change colour to indicate that it has been alerted.

Explanations are as in face-to-face bridge too. An opponent asks you what the bid means by speaking, and you explain by speaking.

Jump bids

If a player makes a jump bid, the system displays the "Stop" card for a few seconds. While the "Stop" card is shown, the next player will be unable to bid.

Undos

If you make a misclick, and if the rules of the event allow undos, click the **Undo** button. Each opponent will be prompted to accept or reject the undo. If they accept it, the bidding goes back to before your last call. If they don't accept it, you will see a message saying this.

You can only obtain an undo if both opponents are at the table. If an opponent is not at the table (for example if they were temporarily disconnected) they are unable to accept the undo, so the undo will be rejected by the software. Wait for the missing opponent to return, then request the undo again.

If there is any doubt or disagreement about whether an undo should be allowed, call the Director. The Director will be able to adjudicate according to the rules of the event.